

COMMISSAR GRAVES ON FOOT

M	T	SV	W	LD	OC	
6"	3	4+	4	6+	1	

AUFSTELLUNG

1x Commissar Graves on Foot (32mm)

Equipped with: Bolt pistol, Power sword and Manus Mortis

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bolt pistol <small>PISTOL</small>	12"	1	2+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Power sword and Manus Mortis	Melee	5	2+	6	-2	2

ABILITIES

CORE - Leader

RULES - Leader, Voice Of Command

Brutal Disciplinarian

Once per turn, at the start of any phase, you can select one friendly Astra Militarum Infantry (excluding units that only contain one model) unit that is Battle-shocked and within 12" of this model. If you do, one model in that unit is destroyed, and that unit is no longer Battle-shocked.

Icon of Discipline

This model's unit is eligible to shoot and declare a Charge in a turn in which it Fell Back.

Using Commissar Graves

Your army can only include one Commissar Graves or Commissar Graves on Foot unit.



Leader

This model can be attached to the following units:

- CADIAN SHOCK TROOPS
- CATACHAN JUNGLE FIGHTERS
- DEATH KORPS GRENADIER SQUAD
- DEATH KORPS OF KRIEG
- KASRKIN
- KRIEG COMBAT ENGINEERS
- TEMPESTUS SCIONS

Orders (Orders)

Orders: This Officer can issue 1 Order to Regiment units. This Officer can only issue the Move! Move! Move!, Duty and Honour! and Fix Bayonets! Orders.

WEAPON RULES

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.

